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| <b>Avenging Hunter</b> (4)(G)<br>Creature -- Dragon Ranger<br>Trample<br>When this creature enters, you take the initiative.<br>5/4<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Avenging Hunter</b> (4)(G)<br>Creature -- Dragon Ranger<br>Trample<br>When this creature enters, you take the initiative.<br>5/4<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Bojuka Bog</b><br>Land<br>This land enters tapped.<br>When this land enters, exile target player's graveyard.<br>{T}: Add {B}.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev | <b>Bojuka Bog</b><br>Land<br>This land enters tapped.<br>When this land enters, exile target player's graveyard.<br>{T}: Add {B}.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev |
| <b>Cast Down</b> (1)(B)<br>Instant<br>Destroy target nonlegendary creature.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                         | <b>Cast Down</b> (1)(B)<br>Instant<br>Destroy target nonlegendary creature.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                         | <b>Cast Down</b> (1)(B)<br>Instant<br>Destroy target nonlegendary creature.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                       | <b>Cast Down</b> (1)(B)<br>Instant<br>Destroy target nonlegendary creature.<br>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev                                                       |

2 B

{X}: This creature deals X damage to each creature and each player. Spend only black mana on X.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

2 B

{X}: This creature deals X damage to each creature and each player. Spend only black mana on X.

1/1

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

2 B

{X}: This creature deals X damage to each creature and each player. Spend only black mana on X.

1/1

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① B

As an additional cost to cast this spell, sacrifice an artifact or creature.  
Draw two cards and create a Treasure token. (It's an artifact with "{T}", Sacrifice this token: Add one mana of any color.")

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1 B

As an additional cost to cast this spell, sacrifice an artifact or creature.  
Draw two cards and create a Treasure token. (It's an artifact with "{T}", Sacrifice this token: Add one mana of any color.")

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PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

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ⓑ

Target creature gets -1/-1 until end of turn for each Swamp you control.

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| <div><div><div>Defile</div><div>B</div></div><div>Instant</div><div>Target creature gets -1/-1 until end of turn for each Swamp you control.</div></div> <div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div>                                                                                                                                                                                          | <div><div><div>Defile</div><div>B</div></div><div>Instant</div><div>Target creature gets -1/-1 until end of turn for each Swamp you control.</div></div> <div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div>                                                                                                                                                                                          | <div><div><div>Eviscerator's Insight</div><div>1B</div></div><div>Instant</div><div>As an additional cost to cast this spell, sacrifice an artifact or creature.<br/>Draw two cards.<br/>Flashback {4}{B} (You may cast this card from your graveyard for its flashback cost and any additional costs. Then exile it.)</div></div> <div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div>                | <div><div><div>Eviscerator's Insight</div><div>1B</div></div><div>Instant</div><div>As an additional cost to cast this spell, sacrifice an artifact or creature.<br/>Draw two cards.<br/>Flashback {4}{B} (You may cast this card from your graveyard for its flashback cost and any additional costs. Then exile it.)</div></div> <div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div> |
| <div><div><div>Fanatical Offering</div><div>1B</div></div><div>Instant</div><div>As an additional cost to cast this spell, sacrifice an artifact or creature.<br/>Draw two cards and create a Map token. (It's an artifact with "{1}, {T}", Sacrifice this token: Target creature you control explores. Activate only as a sorcery.")</div></div> <div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div> | <div><div><div>Fanatical Offering</div><div>1B</div></div><div>Instant</div><div>As an additional cost to cast this spell, sacrifice an artifact or creature.<br/>Draw two cards and create a Map token. (It's an artifact with "{1}, {T}", Sacrifice this token: Target creature you control explores. Activate only as a sorcery.")</div></div> <div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div> | <div><div><div>Fanatical Offering</div><div>1B</div></div><div>Instant</div><div>As an additional cost to cast this spell, sacrifice an artifact or creature.<br/>Draw two cards and create a Map token. (It's an artifact with "{1}, {T}", Sacrifice this token: Target creature you control explores. Activate only as a sorcery.")</div></div> <div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div> | <div><div><div>Haunted Mire</div></div><div>Land -- Swamp Forest</div><div>{T}: Add {B} or {G}.)<br/>This land enters tapped.</div></div> <div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div>                                                                                                                                                                                          |

②

When this artifact enters or is put into a graveyard from the battlefield, draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

②

When this artifact enters or is put into a graveyard from the battlefield, draw a card.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Land

This land enters tapped.  
When this land enters, create a 0/1  
green Plant creature token.  
{T}: Add {G}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

## Land

This land enters tapped.  
When this land enters, create a 0/1  
green Plant creature token.  
{T}: Add {G}.

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This land enters tapped.  
When this land enters, create a 0/1  
green Plant creature token.  
{T}: Add {G}.

PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev

②

Artifact -- Food

When this artifact enters, scry 1, then draw a card.  
{2}, {T}, Sacrifice this artifact: You gain 3 life.  
When this artifact is put into a graveyard from the battlefield, its owner shuffles it into their library.

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②

Artifact -- Food

When this artifact enters, scry 1, then draw a card.  
{2}, {T}, Sacrifice this artifact: You gain 3 life.  
When this artifact is put into a graveyard from the battlefield, its owner shuffles it into their library.

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| <div>Lembas</div> <div>Artifact -- Food</div> <div> <p>When this artifact enters, scry 1, then draw a card.</p> <p>{2}, {T}, Sacrifice this artifact: You gain 3 life.</p> <p>When this artifact is put into a graveyard from the battlefield, its owner shuffles it into their library.</p> </div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>               | <div>Shambling Ghast</div> <div>Creature -- Zombie</div> <div> <p>When this creature dies, choose one --</p> <p>* Target creature an opponent controls gets -1/-1 until end of turn.</p> <p>* Create a Treasure token. (It's an artifact with "{T}", Sacrifice this token: Add one mana of any color.)</p> </div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> | <div>Shambling Ghast</div> <div>Creature -- Zombie</div> <div> <p>When this creature dies, choose one --</p> <p>* Target creature an opponent controls gets -1/-1 until end of turn.</p> <p>* Create a Treasure token. (It's an artifact with "{T}", Sacrifice this token: Add one mana of any color.)</p> </div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> | <div>Shambling Ghast</div> <div>Creature -- Zombie</div> <div> <p>When this creature dies, choose one --</p> <p>* Target creature an opponent controls gets -1/-1 until end of turn.</p> <p>* Create a Treasure token. (It's an artifact with "{T}", Sacrifice this token: Add one mana of any color.)</p> </div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> |
| <div>Shambling Ghast</div> <div>Creature -- Zombie</div> <div> <p>When this creature dies, choose one --</p> <p>* Target creature an opponent controls gets -1/-1 until end of turn.</p> <p>* Create a Treasure token. (It's an artifact with "{T}", Sacrifice this token: Add one mana of any color.)</p> </div> <div>1/1</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div> | <div>Snuff Out</div> <div>Instant</div> <div> <p>If you control a Swamp, you may pay 4 life rather than pay this spell's mana cost.</p> <p>Destroy target nonblack creature. It can't be regenerated.</p> </div> <div>3 B</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>                                                                                                  | <div>Snuff Out</div> <div>Instant</div> <div> <p>If you control a Swamp, you may pay 4 life rather than pay this spell's mana cost.</p> <p>Destroy target nonblack creature. It can't be regenerated.</p> </div> <div>3 B</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>                                                                                                  | <div>Spinning Darkness</div> <div>Instant</div> <div> <p>You may exile the top three black cards of your graveyard rather than pay this spell's mana cost.</p> <p>Spinning Darkness deals 3 damage to target nonblack creature. You gain 3 life.</p> </div> <div>4 B B</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY botbox.dev</div>                                                     |

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| <div><div>Spinning Darkness</div><div><div>4</div><div>B</div><div>B</div></div></div> <div><div>Instant</div><div>You may exile the top three black cards of your graveyard rather than pay this spell's mana cost. Spinning Darkness deals 3 damage to target nonblack creature. You gain 3 life.</div></div> <div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div> | <div><div>Swamp</div></div> <div><div>Basic Land -- Swamp</div><div>({T}: Add {B}.)</div></div> <div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div> | <div><div>Swamp</div></div> <div><div>Basic Land -- Swamp</div><div>({T}: Add {B}.)</div></div> <div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div> | <div><div>Swamp</div></div> <div><div>Basic Land -- Swamp</div><div>({T}: Add {B}.)</div></div> <div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div> |
| <div><div>Swamp</div></div> <div><div>Basic Land -- Swamp</div><div>({T}: Add {B}.)</div></div> <div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div>                                                                                                                                                                                                                 | <div><div>Swamp</div></div> <div><div>Basic Land -- Swamp</div><div>({T}: Add {B}.)</div></div> <div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div> | <div><div>Swamp</div></div> <div><div>Basic Land -- Swamp</div><div>({T}: Add {B}.)</div></div> <div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div> | <div><div>Swamp</div></div> <div><div>Basic Land -- Swamp</div><div>({T}: Add {B}.)</div></div> <div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div> |

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| <div>Swamp</div> <div>Basic Land -- Swamp</div> <div>({T}: Add {B}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                              | <div>Swamp</div> <div>Basic Land -- Swamp</div> <div>({T}: Add {B}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | <div>Swamp</div> <div>Basic Land -- Swamp</div> <div>({T}: Add {B}.)</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                                                                                                                                                                                                                                                                                                                                                                                                                                     | <div>Thorn of the Black Rose ③B</div> <div>Creature -- Human Assassin</div> <div>Deathtouch<br/>When this creature enters, you become the monarch.</div> <div>1/3</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div>                                                            |
| <div>Thorn of the Black Rose ③B</div> <div>Creature -- Human Assassin</div> <div>Deathtouch<br/>When this creature enters, you become the monarch.</div> <div>1/3</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Tithing Blade ①B</div> <div>Artifact</div> <div>When this artifact enters, each opponent sacrifices a creature of their choice.<br/>Craft with creature {4}{B} ({4}{B}, Exile this artifact, Exile a creature you control or a creature card from your graveyard: Return this card transformed under its owner's control. Craft only as a sorcery.)</div> <div>----- BACK FACE -----</div> <div>Consuming Sepulcher</div> <div>Artifact</div> <div>At the beginning of your upkeep, each opponent loses 1 life and you gain 1 life.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Tithing Blade ①B</div> <div>Artifact</div> <div>When this artifact enters, each opponent sacrifices a creature of their choice.<br/>Craft with creature {4}{B} ({4}{B}, Exile this artifact, Exile a creature you control or a creature card from your graveyard: Return this card transformed under its owner's control. Craft only as a sorcery.)</div> <div>----- BACK FACE -----</div> <div>Consuming Sepulcher</div> <div>Artifact</div> <div>At the beginning of your upkeep, each opponent loses 1 life and you gain 1 life.</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> | <div>Toxin Analysis B</div> <div>Instant</div> <div>Target creature gains deathtouch and lifelink until end of turn.<br/>Investigate. (Create a Clue token. It's an artifact with "{2}, Sacrifice this token: Draw a card.")</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div> |

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| <b>Troll of Khazad-dûm</b> (5)(B)<br><hr/> Creature -- Troll<br><hr/> <p>This creature can't be blocked except by three or more creatures. Swampcycling {1} ({1}, Discard this card: Search your library for a Swamp card, reveal it, put it into your hand, then shuffle.)</p> <div>6/5</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</div> | <b>Troll of Khazad-dûm</b> (5)(B)<br><hr/> Creature -- Troll<br><hr/> <p>This creature can't be blocked except by three or more creatures. Swampcycling {1} ({1}, Discard this card: Search your library for a Swamp card, reveal it, put it into your hand, then shuffle.)</p> <div>6/5</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</div> | <b>Troll of Khazad-dûm</b> (5)(B)<br><hr/> Creature -- Troll<br><hr/> <p>This creature can't be blocked except by three or more creatures. Swampcycling {1} ({1}, Discard this card: Search your library for a Swamp card, reveal it, put it into your hand, then shuffle.)</p> <div>6/5</div> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</div> | <b>Witch's Cottage</b><br><hr/> Land -- Swamp<br><hr/> <p>{T}: Add {B}.)<br/>This land enters tapped unless you control three or more other Swamps. When this land enters untapped, you may put target creature card from your graveyard on top of your library.</p> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</div> |
| <b>Drown in Sorrow</b> (1)(B)(B)<br><hr/> Sorcery<br><hr/> <p>All creatures get -2/-2 until end of turn. Scry 1. (Look at the top card of your library. You may put that card on the bottom.)</p> <p>[sideboard]</p> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</div>                                                                           | <b>Drown in Sorrow</b> (1)(B)(B)<br><hr/> Sorcery<br><hr/> <p>All creatures get -2/-2 until end of turn. Scry 1. (Look at the top card of your library. You may put that card on the bottom.)</p> <p>[sideboard]</p> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</div>                                                                           | <b>Nihil Spellbomb</b> (1)<br><hr/> Artifact<br><hr/> <p>{T}, Sacrifice this artifact: Exile target player's graveyard. When this artifact is put into a graveyard from the battlefield, you may pay {B}. If you do, draw a card.</p> <p>[sideboard]</p> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</div>                                       | <b>Nihil Spellbomb</b> (1)<br><hr/> Artifact<br><hr/> <p>{T}, Sacrifice this artifact: Exile target player's graveyard. When this artifact is put into a graveyard from the battlefield, you may pay {B}. If you do, draw a card.</p> <p>[sideboard]</p> <div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY    botbox.dev</div>             |

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| <div><div><div>Nihil Spellbomb</div><div>1</div></div><div>Artifact</div><div>{T}, Sacrifice this artifact: Exile target player's graveyard.<br/>When this artifact is put into a graveyard from the battlefield, you may pay {B}. If you do, draw a card.</div><div>[sideboard]</div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>                                                     | <div><div><div>Toxin Analysis</div><div>B</div></div><div>Instant</div><div>Target creature gains deathtouch and lifelink until end of turn.<br/>Investigate. (Create a Clue token.<br/>It's an artifact with "{2},<br/>Sacrifice this token: Draw a card.")</div><div>[sideboard]</div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>                                                   | <div><div><div>Toxin Analysis</div><div>B</div></div><div>Instant</div><div>Target creature gains deathtouch and lifelink until end of turn.<br/>Investigate. (Create a Clue token.<br/>It's an artifact with "{2},<br/>Sacrifice this token: Draw a card.")</div><div>[sideboard]</div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>                                                   | <div><div><div>Troublemaker Ouphe</div><div>16</div></div><div>Creature -- Ouphe</div><div>Bargain (You may sacrifice an artifact, enchantment, or token as you cast this spell.)<br/>When this creature enters, if it was bargained, exile target artifact or enchantment an opponent controls.</div><div>[sideboard]</div><div><div>2/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> |
| <div><div><div>Troublemaker Ouphe</div><div>16</div></div><div>Creature -- Ouphe</div><div>Bargain (You may sacrifice an artifact, enchantment, or token as you cast this spell.)<br/>When this creature enters, if it was bargained, exile target artifact or enchantment an opponent controls.</div><div>[sideboard]</div><div><div>2/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> | <div><div><div>Troublemaker Ouphe</div><div>16</div></div><div>Creature -- Ouphe</div><div>Bargain (You may sacrifice an artifact, enchantment, or token as you cast this spell.)<br/>When this creature enters, if it was bargained, exile target artifact or enchantment an opponent controls.</div><div>[sideboard]</div><div><div>2/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> | <div><div><div>Troublemaker Ouphe</div><div>16</div></div><div>Creature -- Ouphe</div><div>Bargain (You may sacrifice an artifact, enchantment, or token as you cast this spell.)<br/>When this creature enters, if it was bargained, exile target artifact or enchantment an opponent controls.</div><div>[sideboard]</div><div><div>2/2</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div> | <div><div><div>Weather the Storm</div><div>16</div></div><div>Instant</div><div>You gain 3 life.<br/>Storm (When you cast this spell, copy it for each spell cast before it this turn.)</div><div>[sideboard]</div><div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAY</div><div>botbox.dev</div></div></div>                                                                                                                        |

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| <div><div>Weather the Storm16</div><div>Instant</div><div>You gain 3 life.<br/>Storm (When you cast this spell,<br/>copy it for each spell cast before<br/>it this turn.)</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Weather the Storm16</div><div>Instant</div><div>You gain 3 life.<br/>Storm (When you cast this spell,<br/>copy it for each spell cast before<br/>it this turn.)</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> | <div><div>Weather the Storm16</div><div>Instant</div><div>You gain 3 life.<br/>Storm (When you cast this spell,<br/>copy it for each spell cast before<br/>it this turn.)</div><div>[sideboard]</div><div>PLAYTEST CARD - NOT FOR TOURNAMENT PLAYbotbox.dev</div></div> |  |
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